

**A universe of
media assets and
co-creation
opportunities
at your fingertips**

 mediaverse-project.eu
 [@mediaverse_eu](https://twitter.com/mediaverse_eu)



MediaVerse

MediaVerse

brings together media publishers, social researchers, artists, technology developers, and other stakeholders. The project's main goal is to help all sorts of creators produce and share state-of-the-art media content – while allowing them to keep control of their intellectual property rights.



MediaVerse aims to provide:

- multi-asset co-creation tools (including support for immersive media like interactive 360° videos and 3D objects)
- language technology tools (to facilitate the creation of accessible media)
- social analytics tools (to follow trends and connect with existing social media channels)
- AI-supported tools for content analysis (to find recyclable content, but also to spot inappropriate assets and protect audiences)
- a decentralised network to share the assets
- blockchain-enabled tools to negotiate intellectual property rights (and be paid appropriately)

MediaVerse will demonstrate its potential in three major use cases that focus on:

- citizen journalism
- co-creation of immersive and inclusive media
- artistic experiments

MediaVerse started in October 2020 and will run until September 2023

Join the
MediaVerse
Network
of Interest



Would you like to:

- stay up to date?
- join our (free) workshops?
- become a beta tester or contributor?

Get in touch and join
the MediaVerse Community!

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